

# 2019 Mid Penn Conference Preseason Test

1. 1st & 10 @ B-10. A12 throws an interception to B44, who catches the ball at the B-2 yard line, where his momentum takes him into the end zone. B44 fumbles in his own end zone and the loose ball rolls out to the B-1 yard line, where B50 bats the ball out of bounds to avoid having an "A" player recover the ball. Back judge has a flag for illegal bat. What is the proper enforcement?
  - a. Enforce from the spot of the foul (B-1). B's ball 1<sup>st</sup> & 10 at the ½ yard line.
  - b. Enforce from the momentum spot (B-2). B's ball 1<sup>st</sup> & 10 at the 1 yard line.
  - c. Safety.
  
2. A32 takes a hand off and runs through the middle of the line. Nose-guard B59 sticks out his foot and trips A32; however A32 recovers without going down and runs for a touchdown. Umpire throws a flag at the spot for illegal tripping. Which statement is true?
  - a. No foul, since the runner did not go to the ground. Flag should be waived off.
  - b. Team A has enforcement options.
  - c. Foul must be declined in order for the touchdown to stand.
  
3. Team A lines up in shotgun formation at the B-10 yard line. At the snap, offense guard immediately fires out and blocks the nose-guard at the knees, at the B-9 yard line. QB throws a touchdown pass.
  - a. Block below the waist is enforced from the B-9.
  - b. Block below the waist is enforced from the B-10.
  - c. No foul. Touchdown stands.
  
4. Tight end A88 is lined up such that only his foot is in the free-blocking zone. At the snap, A88 blocks down on the defensive tackle who is on the line of scrimmage but angled facing the snapper, and pushes him in the back, in such a way that the defensive tackle could not see the block coming.
  - a. No foul.
  - b. Illegal block in the back, enforce 10 yards under the all-but-one principle.
  - c. Illegal blind-side block, enforce 15 yards under the all-but-one principle.
  
5. Offense runs for a first down and is downed in bounds. Covering official stops the clock for an official's time out to administer the first down.
  - a. 40 sec play clock starts when the covering official signals that the down has ended.
  - b. Game clock starts when the ball is set and the umpire moves away from the ball into his position. R winds the clock, no whistle required.
  - c. All of the above.
  
6. After a down has ended, the 40-sec play clock starts, but an official stops the clock because a player's helmet has come off. The player immediately leaves the field as his substitute comes in to replace him. What is the proper procedure?
  - a. Since the player immediately left the field, let the 40sec clock continue. R should start the game clock as soon as the ball is placed by the umpire and the substitute has entered the field.
  - b. R should give a "single pump" to reset the play clock to 25 seconds. R should wind the clock and start the 25sec clock when the player is replaced and the ball has been set.
  - c. R should give a "double pump" to reset the play clock to 40 seconds. R should wind the clock and start the 40sec clock when the player is replaced and the ball has been set.

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7. With the score A=20 & B=17; A has the ball 3<sup>rd</sup> & 10 at the A-10 yard line. A runs up the middle for a 2 yard gain, bringing up 4<sup>th</sup> down with 38 seconds left in the game, and B is out of time outs. Umpire stops the clock for an apparent injury to the linebacker. After the ambulance takes the injured player off the field, the teams come back on the field and are ready for play. What is the proper procedure?
  - a. Reset the play clock to 40sec, and wind the clock. Allow the clock to expire. Game over.
  - b. Reset the play clock to 25sec, and wind the clock. A will have to run another play.
  - c. None of the above.
  
8. 3<sup>rd</sup> & Goal at the B-6 yard line. A22 takes the hand-off but fumbles at the B-1, and the loose ball rolls into the end zone. B50 picks up the ball in the end zone and tries to advance, but he is tackled before he can leave the end zone. During B50's run, B79 is flagged for holding at the B-4 yard line. What is the Basic Spot for the foul?
  - a. 4 yard line.
  - b. 20 yard line.
  - c. Goal Line.
  
9. In play #8, the holding penalty on B50 will be enforced from the.....
  - a. 4 yard line.
  - b. 20 yard line.
  - c. Goal Line (results in a safety)
  
10. On 3<sup>rd</sup> & 10 @ B-20 yard line, A12 completes a pass down the middle for a 9 yard gain, resulting in 4<sup>th</sup> & 1 @ B-11 yard line. Team A rushes their short yardage team on the field as the umpire sets the ball ready and confirms that all officials are in position and ready to go. Umpire is standing over the ball as he notices 2 substitutes for B are entering the field. What is the proper procedure:
  - a. Umpire should stay over the ball until B has had the opportunity to complete the substitution.
  - b. Umpire should verify that officials are ready, then step away from the ball and take his position.
  - c. Umpire should stop the clock, and request a reset of the play clock to 25 seconds.
  
11. Team K's punt goes downfield where it is muffed by R, and recovered by K inbounds. Covering official stops the clock.
  - a. Game clock shall start on the snap, and 25sec play clock shall start on R's ready-for-play.
  - b. 40sec game clock should start as soon as the covering official signals that the down has ended. Game clock starts when R winds the clock, as the umpire places the ball and moves into position.
  - c. 40sec game clock should start as soon as the covering official signals that the down has ended. R should wind the clock immediately, since it shouldn't have been stopped in the first place.
  
12. Team A throws an interception to B44, who returns the ball 5 yards before fumbling. The fumble is recovered by A, who is downed inbounds. Covering official stops the clock.
  - a. Game clock shall start on the snap, and 25sec play clock shall start on R's ready-for-play.
  - b. 40sec game clock should start as soon as the covering official signals that the down has ended. Game clock starts when R winds the clock, as the umpire places the ball and moves into position.
  - c. 40sec game clock should start as soon as the covering official signals that the down has ended. R should wind the clock immediately, since it shouldn't have been stopped in the first place.

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13. Team A breaks the huddle and moves to their positions; however, the split end is loafing, and the ball is snapped before he is set, L has a flag. QB throws an interception, and B returns the interception for a touchdown. After the officials confer, they properly.....
- Take the touchdown away. This should have been a dead-ball, false start.
  - Touchdown stands. Illegal Shift can be enforced on the PAT or the ensuing kick off.
  - Touchdown stands if B declines the penalty.
14. After a change of possession, entering offensive team is a bit disorganized, and only sends on 10 players, with the Right Tackle A77 busy talking to the cheerleaders. With only 10 on the field, there are only 6 players on the line, numbered A88, A55, A54, A50, A65 & A82. Remaining 4 players are in the backfield. Players take position and the ball is snapped.
- No problem.
  - Illegal, 5-yard penalty, dead ball foul.
  - Illegal, 5-yard penalty, simultaneous with the snap.
15. On the last play of the game, team A is losing by a touchdown, and they decide on a desperation play. 3rd & 10 on the B-40 yard line. A12 takes the snap and advances to the B-35, where he throws a forward pass across the field to Wide receiver A88, who catches the ball and circles back behind the line of scrimmage to the B-42 and throws a pass into the end zone, where B24 makes early contact with the receiver. BJ drops a flag for interference and there are other flags all over the field. Time expires during the down. What is the likely outcome after the officials confer:
- Game Over, Team B Wins.
  - Double-Foul, untimed down is required.
  - None of the above.
16. 4<sup>th</sup> & Goal from the B-5. A50 is lined up as fullback, directly behind the QB. At the snap, A50 curls to the right and catches a backward pass from the QB and runs for a touchdown.
- Illegal formation. 5 yards from previous spot, and replay down.
  - Touchdown stands.
  - Illegal touching. 5 yards from the spot where A50 catches the ball. Team B will take over possession since it's a loss of down foul.
17. 3<sup>rd</sup> & 10 from the 50. Team A runs a middle screen and has several lineman downfield blocking. QB's pass is deflected by B44 behind the line, and results in the ball going over the head of the intended receiver, and falling incomplete at the B-45 yard line. No flags have been thrown.
- Ineligible receiver downfield. B has options. Flag should have been thrown.
  - No foul, it will be 4<sup>th</sup> & 10 from the 50. 40sec play clock applies.
  - No foul, it will be 4<sup>th</sup> & 10 from the 50. 25sec play clock applies.
18. Opening kickoff. Kicker attempts a surprise on-side kick by driving the ball directly into the ground, and it pops high into the air, where R57 recovers the ball and falls to the ground at the R-45.
- R can take the penalty as a "tack-on foul", resulting in 1<sup>st</sup> & 10 @ 50 yard line.
  - No Foul.
  - Dead ball foul, no choices are given.

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19. A 4/2 @ B 28. The score is A22-B24. A's field goal try is partially blocked. Team B recovers the kick on the B8 and advances to the A-2 where he fumbles. The ball rolls out of bounds in Team A's end zone. During the kick, Team B player blocks team A player below the waist on the B-18. Time expires in the fourth quarter:
- Just signal "game over".
  - B must snap the ball if A accepts the penalty for the block below the waist.
  - The next down will be A 1/10.
20. Opening kickoff. Kicker attempts a surprise on-side kick by skidding the ball along the ground. On the second bounce, the ball goes high into the air. K55 hits R40 at the K-49 yard line, in an attempt to take him out of the play, before anyone has touched the ball and before K can legally touch the ball. Ball never travels 10 yards, and is untouched, until K falls on the ball at the K-49.
- "Tack On Option" should be given to R.
  - If R wants the ball, they must decline the penalty.
  - Dead ball, illegal pop-up kick. No options apply.
21. With 1 minute remaining in the second quarter, the Steelers lead by 40 points. Lightning strikes nearby; the only lightning for the entire night. Teams are removed from the field and the officials meet with the coaches. Which of the following options are NOT permitted, regardless of coaches wishes.
- Coaches agree to "cancel" the remaining 1 minute of the second quarter and go right into halftime. The 15 minute half will run simultaneously with the mandatory 30 minute wait period for lightning. The teams will come out after 30 minutes for the opening 2<sup>nd</sup> half kickoff.
  - After the 30 minute wait period, the teams play out the remaining minute, then go into halftime. Coaches agree to shorten the half-time to 10 minutes, and to shorten the 3<sup>rd</sup> & 4<sup>th</sup> quarters to 10 minutes.
  - Coaches agree to go right into halftime, effectively using the 30 minute lightning delay as their halftime. They will then resume and play out the last minute of the second quarter and immediately go into the kickoff for the 3<sup>rd</sup> quarter without another intermission.
22. The score is A=20 & B=26, with 3 seconds left in the game. Running back A32 is grabbed by the back of the jersey, just below the collar, in the nameplate area. Although A32 is pulled down and backwards, he is never down by rule. A32 recovers and runs for a touchdown as time expires.
- If A accepts the foul for an illegal horsecollar, the foul must be enforced on the PAT.
  - A can have the horsecollar foul enforced during overtime, if they miss the PAT.
  - No foul.
23. The score is A=20 & B=26, with 3 seconds left in the game. Ball is on the B-45 yard line. Running back A32 is grabbed by the back of the jersey, just below the collar, in the nameplate area and is pulled to the ground at the 50 yard line as time expires.
- If A accepts the foul for an illegal horsecollar, ball will be placed at the B-35 yard line and an untimed down shall be played.
  - If A accepts the foul for an illegal horsecollar, ball will be placed at the B-30 yard line and an untimed down shall be played.
  - Game Over.

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24. On a long run down the sideline, A88 peels back and blocks the pursuing linebacker B55 by initiating contact using his shoulder, and making contact with B55 in the chest and in front, knocking him down. There is no upward thrust or “launching” by A88. A32 runs for a touchdown.
- Illegal blind-side block. Team A must decline the penalty for the touchdown to stand.
  - Illegal blind-side block. Team A has penalty enforcement options.
  - No foul.
25. A 1/10 @ A-30. Team A throws a long pass complete pass to the 50 yard line, where the receiver is downed. A few seconds later, as the chains start to move, and just as the umpire bends over to set the ball at the 50 yard line, LJ throws a USC foul on the offensive coach, who is out on the field screaming at the officials because he felt his receiver was hit late. Result after enforcement of the USC?
- 1/5 @ A-35, after enforcement of USC.
  - 1/10 @ A-35, after enforcement of USC.
  - 1/25 @ A-35, after enforcement of USC.
26. A 1/10 @ A-30. Team A throws a long pass complete pass to the 50 yard line, where the receiver is downed. The umpire retrieves the ball, verifies that all officials are ready to go, then places the ball at the 50 yard line and moves back into his position as R winds the clock. Now the LJ throws a USC foul on the offensive coach, who is out on the field screaming at the officials because he felt his receiver was hit late. Result after enforcement of the USC:
- 1/5 @ A-35, after enforcement of USC.
  - 1/10 @ A-35, after enforcement of USC.
  - 1/25 @ A-35, after enforcement of USC.
27. A 1/10 @ A-30. A12 takes a shotgun snap and rolls to the right with his arms clearly in a position to pass. A12 runs to the A-31 yard line and throws a complete pass to A88 who is downed at the 50 yard line. After throwing the pass, B55 contacts A12 illegally in the head. Referee has a flag for the illegal contact.
- Double foul.
  - Enforce the 5 yard illegal pass from the A-31, then mark off the 15 yard personal foul.
  - None of the above.
28. Team A scores a touchdown as the time expires. Score is tied, A=20 & B=20. A/K lines up to kick the winning PAT. The snap is muffed, and the holder decides to stand and run for the PAT. He heads for the pylon, but fumbles at the 1 yard line. In an effort to make sure that Team A does NOT recover, B45 bats the ball out of bounds behind the goal-line.
- Ball was dead as soon as the holder stood up. Holder cannot leave his knees after he muffs a snap.
  - PAT is no good. We’re going to overtime.
  - Game Over, Team A wins.

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29. 4<sup>th</sup> &10 @ R-20 yard line. K brings out the field goal team, with the following lineman, left to right: A88, A34, A66, A25 (snapper), A64, A81, A11. A10 & A20 are backs, with A15 set up as the holder and A79 set up as the kicker. A25 adjusts the ball for the long snap. Prior to the snap, A20 moves up to the line of scrimmage, on the right side of the line as A88 steps into the backfield, resulting in A34 being on the left side of the line. Everyone is set for a second. The ball is snapped and a successful field goal is kicked.
- Illegal numbering.
  - Illegal shift.
  - Field Goal stands, No Foul.
30. Same play as #29; however, the ball is snapped to the holder who catches the ball, rises and throws a touchdown pass to A34.
- Illegal numbering.
  - Multiple Fouls.
  - Ball is dead as soon as the holder rises and throws the ball.